

## **Indoor Football Regulations**

### **GNSK 2025**

#### **Team composition and eligibility to play**

1. Per Overkoepelende Studenten Sport Organisatie (hereinafter: OSSO)/city, several men's and women's teams can be registered. A team consists of a minimum of 6 and a maximum of 12 players. The first registered team per OSSO/city is always entitled to participate. Depending on the number of teams registered, it will be decided whether the other teams can participate. Should there be too many teams for the remaining places, participation will be in order of registration.

2. The registered participants of an OSSO/city may only consist of students who meet the conditions as stated in chapter 1 of SSN's event regulations. If this rule is violated, the team loses all competitions. If an unauthorised participant competes in the GNSK, a fine of €200 will be charged to the OSSO/representing organisation in the city for which that participant competes.

3. The team line-up should be communicated to the indoor football committee before the start of the first match. Should an OSSO/city send two participating teams, no players may be substituted or play on the other team. Should this happen, Article 2 will apply.

4. The winner of the indoor football tournament of the GNSK 2025 qualifies for the European Universities Championships (EUC) in 2026.

#### **Match provisions**

5. The preliminary rounds consist of pools. Pool allocation will be based on a draw, with teams being placed according to the GNSK 2024 Placement Implementing Regulations and, if possible, teams from the same OSSO/city will be divided between different pools. Before the draw, the indoor football committee will decide how many teams in each pool will qualify for the finals which will be played through a knockout system.



6. For a match won, a team receives 3 points, for a draw 1. The final ranking of the poule is determined on the basis of the number of points gained by a team. In the event of a tie in the poule, the mutual result, the goal difference and the number of goals in front will decide in succession. If no decision has yet been reached, 5 players from each team take one penalty kick each. If no decision is reached after this, the penalty kick series continues until one team has scored one more goal than the other, after each side has taken an equal number of penalty kicks. For each series of penalty kicks, the goalkeeper may not be replaced, unless he has been injured.

7. Matches last 2x 20 minutes with 5 minutes rest and 5 minutes play-in time. The indoor football committee may adjust the time to 2x 15 or 2x 25 minutes when it deems necessary.

8. If in the knockout phase a match ends in a draw, it will be extended by 2x 5 minutes. If necessary, penalty kicks will be taken (in the same way as provided for in Article 6).

9. There may be constant substitutions during matches. Players may therefore be exchanged several times. Players may be substituted both when the ball is out of play and when it is in play. Note: the player must be out of the pitch before the substitute enters the pitch, otherwise a free ball is given to the opposing team.

10. If a player receives a yellow card, he/she is given a time penalty and must leave the pitch for two minutes. In case of an opponent's goal within these two minutes, the player is allowed back in immediately.

11. If a player receives a red card (or two yellow ones), he/she must leave the pitch and is suspended for the next match. After 5 minutes, another player may enter the pitch, so that it is 5 against 5 again. If the opponent scores a goal within these five minutes, the substitute player may enter immediately.

12. Teams must be present and ready to play at the time indicated in the match schedule. If the team is not present at the specified time, the team loses the match. The result is then 3-0 in favour of the team present.

13. Teams should wear shirts with back numbers. If necessary, the team named second on the match schedule should provide spare shirts.



14. Officially approved match balls will be played. The match balls will be provided by the indoor football committee. Practice balls should be brought along yourself.

15. Protests will not be accepted as far as they concern refereeing decisions.

#### **Closing provisions**

16. The organization bears no responsibility for accidents or damages to third parties before, during or after the race. Participation is at your own risk.

17. The organisation bears no responsibility for theft before, during or after the competition.

18. Insofar as no exception is made in the above points, the [reglementen van de KNVB](#) are in force.

19. In all cases, the indoor football committee reserves the right to make a binding decision.

